

关于艺术家 / About the Artist

雷童，1989 年出生，工作生活于北京。以社会介入型作品为主线，展开多媒介创作，包括图像、装置、影像、产品、表演等。创作结构围绕以“1995 年于桂林未能践行的迪士尼乐园建设计划”为引的大型艺术计划《桂林迪士尼计划》作为主轴，以独立项目发散丰富多元视角，包括《艺术家》《赌徒》《风景》等，共同形成以社会景观为采样及投射的整体研究与表达结构。

最近个展包括：《# 吃鸡 # 《风景》Loading……@绝地求生》，（弥金画廊，上海，2020）；《桂林迪士尼计划第一章》，（独角兽空间，北京，2018）；参与及策划：《石家庄的夜巴黎》，（万营艺术空间，石家庄，2019）；《空间协商》，（中央美术学院美术馆，北京，2016）；《城堡》，（马陆艺术区，上海，2016）；《BIG 双年展》，（Big space，上海，2015）等。

Lei Tong, born in 1989, works and lives in Beijing. With social interventional works as the main line, Lei develops multi-media creation, including images, installations, videos, performances etc. Creation structure around with "1995 Yu Guilin failed to practice the Disneyland construction plan" to lead the big art project "guilin Disney plan" as the main shaft, with independent projects divergent diverse perspectives, including the artist "the gambler" 、 "landscape" and so on, had become a common social landscape structure of sampling and the projection of the overall study and expression.

Recent solo exhibitions include: "#Chicken#<LANDSCAPE>

Loading@PUBG" (Gene Gallery, Shanghai, 2020); The First Chapter of Guilin

Disney Project, (Unicorn Space, Beijing, 2018); Participation and planning:

Paris Night in Shijiazhuang, (Wanying Art Museum, Shijiazhuang, 2019);

Negotiating Space, (CAFAM, Beijing, 2016); The Castle, (Malu Art Zone,

Shanghai, 2016); BIG Biennale (BIG Space, Shanghai, 2015) etc..